

Termite Division Soccer Bylaws

Marine Corps Community Services (MCCS) Soccer will be played in accordance with The Fédération Internationale de Football Association (FIFA), and by the amendments defined in these bylaws. Items 1-22 below.

Referees: The referee's presence is to control the game, enforce rules, and assist in explaining the rules to game situations. There will be one (1) referee during games. If a referee is not available, coaches on both teams will control the game. Coaches will also be responsible for starting and ending the game on time.

Bylaws / Amendments to FIFA:

- 1) Termite Division Soccer will be defined by players aged 7-8 years old.
- 2) A team may only have nine (9) players on the field, including the goalkeeper.
- 3) A team may start or end a game with seven (7) players.
- 4) The ball size is a (3).
- 5) **No Pets are allowed** at practices or games on the fields or surrounding areas.
- 6) **Game time:**
 - Four (10) minute quarters.
 - Two (2) minute break between each quarter.
 - Five-minute (5) half-time.
 - A game in progress may be concluded at any time, providing both coaches agree.
- 7) **Coach's game day responsibility:**
 - Arrive 30 minutes before start time.
 - Ensure all players meet the minimum playing time (half the game: **20 minutes**).
 - Minimum playing time may only be waived if:
 - A player is continuously late without a good reason.
 - Younger than the required age for the division (i.e., moved up a division).
- 8) **No forfeits:**
 - There will be no forfeits.
 - A team may start and finish with seven (7) players.
 - Players will be borrowed from the opposing team.
 - Pennies will be used, so players matches
 - No score is kept.
- 9) **Pre-Game meeting:**
 - Coaches will confirm their players are properly equipped (shoes, shin guards, socks, shirt, and shorts). No toe cleats and all socks match.
 - Players may not have accessories on the body, hard objects (beaded hair, jewelry, etc.), or hard cast.
 - A player must tape medical alert jewelry and/or religious medallions.
 - Prescription glasses or goggles must have a strap that wraps around the head.

10) Substitutions:

- Are unlimited in number
- May be made during any stoppage
- With the consent of the center referee.

11) Goal Keeper Possession:

- In the interest of safety, one finger on the ball is considered possession.
- Officials will call a foul on a player that continues playing the ball after the goalkeeper has gained possession.
 - This violation will result in an indirect free-kick.

12) Slide Tackles:

- If a player slide tackles twice in one quarter, the official will ask the player to sit out until the next quarter via the coach.

13) No Offsides:

- There are no offsides in this age division.

14) No Penalty Kicks

- All free kicks are indirect.
- The offensive team will take an indirect free kick from the top of the penalty box.
- Defensive players may assist the goalkeeper in the penalty box.

15) Parents/Spectators:

- Must remain on the opposite side of the field from the team bench side.
- Approximately 2-3 yards from the sideline when fields permit.
- No parents or spectators are allowed on any team's sidelines or behind the goals/end lines.

16) Coaches:

- Coaches will be allowed to walk their half of the sideline (bench side).
- At no point in time will any coach interfere with the other team's bench or coaches.
- A team may have one Head coach and three (3) Assistant Coaches present at all games.

17) Bench Parent:

- A team may have one (1) registered bench parent during games if needed.
- Bench parents must complete the application process.

18) Undershirts:

- They do not have to match the jersey or other players as this is not a competitive age division.
- They must be a solid color.
- All players don't need to wear an undershirt.
- **Anything with a hood is strictly prohibited.**

Example: If Jimmie wears an undershirt and Jon also wears an undershirt, they do not need to be the same color, but they must be solid colors.

19) **Beanies:**

- Must be a solid color
- Flat on top
- No bills
- No hanging decorations

20) **Socks:**

- All teammates must have matching socks.
- If your team chooses to wear multi colored socks, they must be the same color and pattern.

21) Team sizes will be limited to thirteen (13) players. The addition of players to a team will be left up to the Youth Sports Coordinator's discretion.

22) Marine Corps Community Services (MCCS) supplies numbered jerseys, pants, and socks.

- The MCCS uniforms are the only uniform authorized during games.
 - MCCS Youth Sports representatives must approve any customization of uniforms (shirts or shorts).
- Teams may not modify them in color or texture.
- Team equipment will be provided and is the responsibility of the coach.

FIFA LAWS: MOST COMMON INFRACTIONS

*** FIFA Law 15 ***

Throw-In:

The player will have a second opportunity if any of the following actions is performed incorrectly:

- (c) The player jumps while throwing in the ball.
- (d) The player lifts their back foot.
- (e) The player makes a “Bad Throw” the ball must come from behind the head and over with two hands.
- (f) The player’s foot crosses the line onto the field of play while throwing in the ball.
- (g) The player “Double touches” another player must touch the soccer ball before the thrower can touch the ball after the throw-in.

** Please Note: The soccer ball will be awarded to the opposing team. If the player repeats the same infraction, or does any of the other above actions incorrectly upon their second attempt.

No Headers

- (h) Per FIFA: All Players age 10 and younger shall not head the ball directly from the air in any match or competition, nor shall these players practice heading the ball in any organized team setting.
- (i) If a player age 10 or younger deliberately heads the ball in a match, the referee shall award an indirect free kick to the opposing team at the spot of the infraction.
- (j) If the heading occurs within the penalty area, the referee shall move the ball outside the penalty area line closest to the point of the infraction.

Per FIFA Law Rule 1. Safety: A player must not use equipment or wear anything that is dangerous.

Shoes and items are not authorized:

- (k) Shoes with any metal cleats.
- (l) Football, Baseball, or softball cleats.
- (m) Any shoe that has been modified from its original design.
- (n) Hard accessories on the body such as beaded hair, hard cast, and jewelry.