

Mini Division Soccer Bylaws

MCCS Youth Sports Soccer is governed by The Fédération Internationale de Football Association (FIFA), as modified by these by-laws and the Youth Sports Director.

Marine Corps Community Services (MCCS) Co-Ed Soccer will be played in accordance with the amendments defined in these bylaws items 1-31 below.

Officials. There will be two (2) official used during all games. The Officials presence controls the game, applies rules and regulations, and explains the Laws and By-laws

Coaches: If a referee is unavailable, coaches will control the game.

Players aged 7-8 will define the Peewee division. A team may start and end a game with no less than seven (7) players

- 1. A game will consist of four (4) ten (10) minute quarters with a two (2) minute break between each quarter. Half time will be five (5) minutes.
- 2. Coin toss/Kick-off:
 - The winning team of the coin toss will Kick-off at the First (1st) and Third (3rd) quarters, then the opposing team will kick-off at the Second (2nd) and Forth (4th) quarters.
- **3.** If a game does not have officials provided by the Officials Organization: a coach or bench parent may be asked to officiate the game.
- 4. The ball size is a (size 3) soccer ball, provided by a coach or Youth Sports staff for games.
- 5. A team may only have a maximum of nine (9) players on the field to include the goalkeeper.
- 6. A team may start and end a game with no less than seven (7) players.
- 7. A team may have one Head coach and three (3) Assistant Coaches present at all games.
 - It is not allowed for coaches to provide physical assistance or move players who are currently active on the field.
 - During games, only one coach or cleared parent may assist players on the field or by the goal to help the goalkeeper.
 - \circ All other coaches must remain seated on the bench or stand behind the bench.
 - \circ $\,$ Coaches are prohibited from interfering with the opposing team's bench or coach.



- 8. If needed, a team may have one (1) registered bench parent during games. Bench parents must complete the application process.
- **9.** Substitutions will be unlimited in number and will be made during any stoppage, with the consent of the center referee.
- **10.** The score will not be kept in this division. There are no forfeits. Pennies will be given out, and the opposing team may give the other team some players to allow the game to be played.
- 11. A game in progress may be concluded at any time, providing both coaches agree.
- **12.** During games, spectators will remain on the opposite side of the field from the team bench side. Approximately 2-3 yards from the sideline when fields permit. No parents or spectators are allowed on any team's sidelines or behind the goals/end lines.
- **13.** No pets are allowed on the fields or surrounding areas.
- 14. Goal Keeper Possession
 - To maintain safety during a game, it is considered that the ball is in possession if the goalkeeper has one finger on it. If a player continues to play with the ball after the goalkeeper has gained possession, it will be considered as a foul. This violation will result in an indirect free-kick.
- 15. No Headers Per FIFA Rules
 - Players aged 10 and younger are not allowed to head the ball directly in any match or competition or practice heading the ball.
 - If a player age 10 or younger deliberately heads the ball in a match, the referee shall award an indirect free kick to the opposing team at the spot of the infraction.
 - If the heading occurs within the penalty area, the referee shall move the ball outside the penalty area line closest to the point of the infraction.
- 16. Goal Kick
 - Before taking a kick, all players from both teams must exit the goal box for safety reasons.



- **17.** No Slide Tackles:
 - If a player slide tackles twice in one quarter, the official will ask the player to sit out until the next quarter, via the coach.

18. Offsides:

• There are no offsides in this age group.

19. Free Kicks:

- In Termite level soccer, all free kicks are indirect. This means that the ball has to touch another player before it can go into the goal. If the offense gets an indirect free kick, it is taken from the top of the penalty box. Defensive players are allowed to assist the goalkeeper within the penalty box.
- For safety reasons, all players must be at least 5 yards away from the ball when it is being kicked.

20. Throw-In's FIYA Law 15:

The player will have a second opportunity if any of the following actions is performed incorrectly:

- o The player jumps and throws the ball at the same time.
- o The player raises their rear foot.
- The player's throw is considered a foul if it does not come from behind the head and over with two hands.
- o The player stepped onto the field while throwing in the ball.
- After a throw-in, the thrower cannot touch the ball until another player has controlled or kicked it, even if it's a double touch.
- 21. No Headers
 - Per *FIFA*: All Players age 10 and younger shall not head the ball directly from the air in any match or competition, nor shall these players practice heading the ball in any organized team setting.
 - If a player age 10 or younger deliberately heads the ball in a match, the referee shall award an indirect free kick to the opposing team at the spot of the infraction.
 - If the heading occurs within the penalty area, the referee shall move the ball outside the penalty area line closest to the point of the infraction.
- **22.** Glasses or goggles must have a strap or ear hooks that secure them to the player. There are no exceptions to this rule, and the player will not be able to play without a strap or ear hooks to their glasses.



- 23. Coaches will confirm their players are properly equipped.
- 24. Players are prohibited from wearing jewelry or any hard objects in their hair, including bobby pins, beads, and plastic or metal pins. However, players are allowed to tape medical alert jewelry and religious medallions, provided that the referee is informed of the reason before the start of the game.
- 25. For safety, hard medical casts are deemed unsafe for players and other teams to wear in games.
- **26.** Please be advised that the listed shoes are not approved.
 - Shoes with any metal cleats.
 - Football, Baseball, or Softball cleats.
 - Any shoe that has been modified from its original design.
- **27.** During matches, all players must wear shin guards under the socks, not in-between the socks if folded over. Players must have jerseys tucked in when on the playing field.
- **28.** Players may wear undershirts. They do not have to match the jersey or other players as this is not a competitive age division, but they must be a solid color. All players do not need to wear an undershirt. Anything with a hood is strictly prohibited.
- **29.** Beanies may be worn, but they must be a solid color, flat on top, with no bills or hanging decorations.
- **30.** Socks:
 - All teammates must have matching socks. If your team chooses to wear multi colored socks, they must be the same color and pattern.
- **31.** Team sizes will be limited to thirteen (13) players. The addition of players to a team will be left up to the Youth Sports Coordinator's discretion.
- **32.** Marine Corps Community Services (MCCS) will supply numbered jerseys and socks. The MCCS uniforms will be the only uniform authorized during games and cannot be modified in color or texture. Team equipment will be provided and is the responsibility of the coach.